

Sword Of God Payne And Jones Series Book 3

[#sword of god book 3](#) [#payne and jones series](#) [#payne jones book 3](#) [#fantasy action novel](#) [#divine sword adventure](#)

Dive into the thrilling third installment, Sword Of God, in the acclaimed Payne And Jones series. As Book 3 intensifies, follow our protagonists, Payne and Jones, through a high-stakes adventure where ancient powers clash and the fate of the world hangs in the balance. This fantasy action novel promises epic battles and a quest for a divine sword that will keep you on the edge of your seat.

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Sword of God

Sword of God is the crackling second novel from Chris Kuzneski. Tunnelling deep under one of the most holy cities in the world, an ambitious young archaeologist slowly works her way towards an unthinkable goal. Somewhere ahead is a chamber containing the collected fragments of an ancient scripture, a find of unimaginable significance. Meanwhile, halfway around the world, a covert military bunker holds a macabre secret. An elite special-forces officer seems to have been brutally murdered - but how, and more disturbingly, why? Any hope of solving the mystery rests on the grisly clues that remain. As the race to uncover the truth begins, a plot unfolds that could burn all of civilization in the fires of holy Armageddon. Chris Kuzneski is renowned for his gripping plots and Sword of God is no exception. Fans of James Rollins and Andy McDermott will love any of his titles, which include Sign of the Cross, The Lost Throne and The Death Relic. Praise for Chris Kuzneski: 'Excellent! High stakes, fast action, vibrant characters . . . Not to be missed!' Lee Child 'Think Indiana Jones and The Da Vinci Code and you're in Kuzneski-land' Sunday Sport 'Makes you wish it would never end' Clive Cussler Chris Kuzneski is the international bestselling author of Sign of the Cross, an acclaimed thriller that has been translated into more than a dozen languages. His first novel, The Plantation, introduced the characters of Payne and Jones, and received rave reviews. Although he grew up in Indiana, PA, he currently lives on the Gulf Coast of Florida. To learn more, please visit his website: www.chriskuzneski.com.

The Lost Throne

Hewn into the towering cliffs of central Greece, the Metéora monasteries are all but inaccessible. The Holy Trinity is the most isolated, its sacred brotherhood the guardians of a long-forgotten secret. In the dead of night, the sanctity of the holy retreat is shattered by an elite group of warriors, carrying ancient weapons. One by one, they hurl the silent monks from the cliff-top - the holy men taking their secret to their rocky graves. Halfway across Europe, a terrified academic fears for his life. Richard Byrd has nearly uncovered the location of one of the Seven Ancient Wonders - the statue of Zeus and his mighty throne. But Byrd's search has also uncovered a forbidden conspiracy, and there are those who would do anything to conceal its dark agenda...

Sign of the Cross

THE ELECTRIFYING THRILLER FROM INTERNATIONAL BESTSELLING AUTHOR CHRIS KUZNESKI No secret will keep for ever . . . A Vatican priest is found murdered on the shores of Denmark - nailed to a cross in the shadow of Hamlet's castle. He is the first victim in a vicious killing spree that spans the world. Each horrific murder exactly mirrors the crucifixion of Christ. Meanwhile, deep in the Roman Catacombs of Orvieto, an archaeologist uncovers an ancient scroll dating back two thousand years. The scroll, he knows, holds the key to a dark and treacherous secret that will rock the very foundations of the Church. But only if he can decipher its lost meanings - and only if he can live long enough to reveal them . . . The enemies of the truth know no law of man . . . _____ Praise for Chris Kuzneski Excellent! High stakes, fast action, vibrant characters . . . Not to be missed! - Lee Child Think Indiana Jones and The Da Vinci Code and you're in Kuzneskiland - Sunday Sport Harrowing but always suspenseful, Sign of the Cross makes you wish it would never end - Clive Cussler

The Forbidden Tomb (The Hunters 2)

THE HUNTERS If you seek, they will find... The treasure: For two thousand years, Alexander the Great's legendary tomb - and the extraordinary riches within - has remained hidden, but recent events hold the key to locating the fabled vault. Only one team can solve the mystery that has plagued historians for centuries. The mission: The Hunters - an elite group assembled by an enigmatic billionaire to locate the world's greatest treasures - are tasked with finding the tomb. Following clues to Egypt, they encounter hostile forces determined to stop them. What started as a treasure hunt quickly becomes a rescue mission that will take the lives of hundreds and leave a city in ruins. As the danger mounts, will the Hunters rise to the challenge? Or will the team be killed before they find the ultimate prize? High-octane action. Brilliant characters. Classic Kuzneski.

The Hunters: Books 1-3

The Hunters trilogy consists of the first three books in the award-winning Hunters series: THE HUNTERS, THE FORBIDDEN TOMB, and THE PRISONER'S GOLD. Every book in the series has hit #1 on Amazon. THE HUNTERS has been optioned for a major motion picture, and THE PRISONER'S GOLD won the ITW Thriller Award for Book of the Year. The first book in the series (THE HUNTERS) features a diverse cast of characters. Financed by a mysterious philanthropist, this elite team -- a soldier (Jack Cobb), an historian (Jasmine Park), a computer whiz (Hector Garcia), a weapons expert (Josh McNutt), and a thief (Sarah Ellis) -- was asked to locate a Romanian train filled with riches that disappeared in Russia during World War I. The collection is now valued at over \$3.5 billion. Despite several attempts to find it, its location has remained a mystery...until now. The second book was called THE FORBIDDEN TOMB, and it was released in 2014. Tasked with finding the legendary tomb of Alexander the Great and the extraordinary riches that were rumored to be buried with him, the Hunters encountered hostile forces that would do anything to stop them. Before long, the treasure hunt became a deadly rescue mission with hundreds dead and a city in ruins. As the death toll continued to mount, the team was forced to rise to the challenge to find the ultimate prize. The third book in the series was called THE PRISONER'S GOLD, and it was released in 2015. At the end of the 13th century, Chinese Emperor Kublai Khan gave an Italian merchant unfettered access to his kingdom. The traveler was Marco Polo, and his journey would become legendary. Aided by a special passport that protected him throughout the land, Polo amassed unbelievable wealth and hid it before his return to Italy. Guided by firsthand accounts of Polo's travels, the Hunters quickly discovered there was a criminal empire willing to do anything to stop them from taking the riches from Chinese soil. Praise for Chris Kuzneski and THE HUNTERS series: James Patterson, #1 national bestselling author—"Chris Kuzneski's writing has the same raw power as the early Stephen King." Clive Cussler, #1 national bestselling author—"Chris Kuzneski writes as forcefully as his tough characters act." Nelson DeMille, #1 national bestselling author—"Chris Kuzneski is a remarkable writer, who completely understands what makes for a good story: action, sex, suspense, humor, and great characters." Vince Flynn, #1 national bestselling author—"Chris Kuzneski is a master in the making." James Rollins, New York Times bestselling author—"Chris Kuzneski writes with an energy that is contagious! Action, suspense, mystery, and a biting thread of humor.... What more can you ask from a novel?" Steve Berry, #1 international bestselling author—"Kuzneski does it again with another terrific tale, filled with action and suspense, bringing the unimaginable to life. Definitely my kind of story!" Scott Mariani, #1 international bestselling author—"THE HUNTERS kicks off a brilliant new series from Chris Kuzneski. Adventure, history, mystery, and more—everything you'd want in a thriller!" The Daily Mail (UK)—"THE HUNTERS

is taut and fierce—with a cast of agreeably idiosyncratic characters. It feels like the draft of a movie, and it could just be Kuzneski's breakthrough novel. It deserves to be." Herald Sun (Australia)—"THE HUNTERS is Mission: Impossible on steroids. The first in a new series, Kuzneski brings together a super-expert crew of renegades to track down a lost treasure, sent into hiding in 1916 and never seen again. . . It's all about the action, which never stops. Half the fun is imagining the all-star cast for the movie that was clearly in Kuzneski's mind. Final verdict: Thrill Ride."

The Death Relic

The New World, 1545... Vanquished by the Spanish Empire, little remains of the Aztec and Mayan civilizations. From the ashes of their cities, a unified legend emerges: the Christians who conquered them possessed a mysterious object, an artifact so powerful-so deadly-that it was known throughout the Americas as "the death relic." Yucatan Peninsula, present day... When Maria Pelati's research team disappears in Mexico, Jonathon Payne and David Jones embark on a perilous mission to find the missing archaeologists. The duo quickly finds a link between the group's work and its recent disappearance. Following the clues left behind, the duo tries to solve one of the darkest mysteries of the new world, but their quest for the relic might cost them their lives.

The Secret Crown

Bavaria, 1886 King Ludwig II, infamous for his eccentric behavior, is declared insane by his government and removed from his throne. A day later, Ludwig's corpse washes up in the shallows of Lake Starnberg. Rumours about the cause of the tragedy abound, but few people know why Ludwig was really killed. Or what secret was silenced by his death. Germany, present day . . . Hidden among the crates in a newly discovered Nazi bunker are documents stamped with a black swan, the insignia of the murdered king. As a favour to a friend, Jonathon Payne and David Jones fly to Bavaria to protect the documents, but soon face a life-or-death battle against an unknown enemy. From the depths of the Black Forest to the water canals underneath Ludwig's castles, the duo must solve the mystery behind the king's death or share his tragic fate.

The Plantation

One by one, in cities across America, people of all ages are taken from their homes, their cars, their lives. But these aren't random kidnappings. They're crimes of passion, planned and researched several months in advance, then executed with a singular objective in mind. Revenge. Ariane Walker is one of the victims, dragged from her apartment with few clues to follow. The police said there's little they can do for her, but that isn't good enough for her boyfriend, Jonathon Payne. With the help of his best friend, Payne gives chase, hoping that a lead in New Orleans somehow pays off. Together, they uncover the mystery of Ariane's abduction and the truth behind the South's most violent secret. Praise for THE PLANTATION: James Patterson, #1 international bestselling author—"THE PLANTATION is a rip-roaring page-turner based on an ingenious idea. No reader will easily forget it." Lee Child, #1 international bestselling author—"Excellent! High stakes, fast action, vibrant characters, and a very, very original plot concept. Not to be missed!" Nelson DeMille, #1 international bestselling author—"Wear your running shoes when you read THE PLANTATION. This is the most action-packed, swiftly paced, and tightly plotted novel I've read in a long time." James Rollins, #1 international bestselling author—"Chris Kuzneski displays a remarkable sense of suspense and action in THE PLANTATION. A riveting ride from start to finish as an ex-Special Forces soldier searches for the kidnappers of his girlfriend, leading to an international manhunt that will leave readers breathless and up much too late. Don't miss it!" Douglas Preston, #1 international bestselling author—"THE PLANTATION is a powerful read with a great plot twist. Right from the opening scenes the book takes off, and all I can say is, hang on for the ride."

The Prophecy

The next exciting, action-packed thriller from a national bestselling author. In an adventure that spans two continents and several centuries, Jonathan Payne and David Jones must locate a sacred text that may change everything we know about the future.

The Einstein Pursuit

A LAB DESTROYED. While investigating an explosion at a secret lab in Stockholm, Interpol director Nick Dial uncovers research that pushes the boundaries of modern medicine and technology. A SCIENTIST ON THE RUN. Fearing that he may be linked to the events in his homeland, Dr. Mattias Sahlberg calls on Jonathon Payne for help. Together with his best friend, David Jones, they discover truths that will alter Payne's understanding of his family's past and shed light on the secret lives of the world's greatest minds — including Einstein himself. A MIRACULOUS DISCOVERY. As Dial's case intertwines with Payne's search for answers, they are pulled toward an inevitable face-off with those who will stop at nothing to ensure that mankind's most radical and innovative discoveries will never reach the masses.

The Prisoner's Gold

ITW Thriller Award Winner for Book of the Year!!! THE TREASURE: At the end of the 13th century, Chinese Emperor Kublai Khan gave an Italian merchant unfettered access to his kingdom. The traveler was Marco Polo, and his journey would become legendary. Aided by a special passport that protected him throughout the land, Polo amassed unbelievable wealth and hid it before his return to Italy. To this day, the location of his treasure remains a mystery. THE MISSION: The Hunters—an elite group assembled by an enigmatic billionaire to locate the world's greatest treasures—are tasked with finding the missing fortune. Guided by firsthand accounts of Polo's travels, they quickly discover there are hostile forces willing to do anything to stop them from taking the riches from Chinese soil. Before long, the treasure hunt becomes a deadly game of cat-and-mouse that will rewrite history while taking the lives of many. THE PRIZE: As the danger continues to mount, will the Hunters rise to the challenge? Or will the team be eliminated before they find Polo's treasure?

The Malta Escape

The #1 INTERNATIONAL BESTSELLER!!! AN ANCIENT TREASURE: While visiting the scenic country of Malta, Jonathon Payne and David Jones bump into an old friend, who has come to the islands to search for a long-lost treasure of the Knights Hospitallers, an organization that dates back to the First Crusade in 1099 AD. A VENGEFUL CRIMINAL: When Ivan Volkov—the ruthless leader of a Russian crime syndicate—is betrayed, he is willing to do anything to get retribution. Protected by a team of hackers and henchmen, he travels to the Mediterranean where he leaves a trail of bodies in his wake. A FINAL SHOWDOWN: Before returning home, Volkov learns about the ancient hoard, one with possible ties to Paul I and the Russian Empire. With pride and riches on the line, he focuses his wrath on the only people who stand in his way, but Payne and Jones refuse to back down as they try to locate one of the most important treasures of antiquity, while battling one of the world's most dangerous criminals in a deadly fight to the finish.

1001 Children's Books You Must Read Before You Grow Up

1001 Children's Books You Must Read Before You Grow Up is the perfect introduction to the very best books of childhood: those books that have a special place in the heart of every reader. It introduces a wonderfully rich world of literature to parents and their children, offering both new titles and much-loved classics that many generations have read and enjoyed. From wordless picture books and books introducing the first words and sounds of the alphabet through to hard-hitting and edgy teenage fiction, the titles featured in this book reflect the wealth of reading opportunities for children. Browsing the titles in 1001 Children's Books You Must Read Before You Grow Up will take you on a journey of discovery into fantasy, adventure, history, contemporary life, and much more. These books will enable you to travel to some of the most famous imaginary worlds such as Narnia, Middle Earth, and Hogwarts School. And the route taken may be pretty strange, too. You may fall down a rabbit hole, as Alice does on her way to Wonderland, or go through the back of a wardrobe to reach the snowy wastes of Narnia.

The Hunters (The Hunters 1)

The first in THE HUNTERS series from the international bestseller Chris Kuzneski - "If you seek, they will find"... The Hunters: Financed by a billionaire philanthropist, this elite team - an ex-soldier, an historian, a computer whiz, a weapons expert, and a thief - is tasked with finding the world's most legendary treasures. The mission: Fearing a German victory in WWI, the Romanian government signed a deal with Russia to guarantee the safety of the country's treasures. In 1916, two trains full of gold and the most precious possessions of the Romanian state - paintings, jewellery, and ancient artefacts - were sent to the underground vaults of the Kremlin. But in the turmoil of war, the treasure was scattered

- and lost. Almost a century later, the haul is valued at over 3.5 billion dollars. Despite hundreds of attempts to find it, its location has remained a mystery... Until now. Can the Hunters find the treasure and succeed where all others have failed?

The Love of Christ

The Puritan John Dod wrote that this book is 'so full of heavenly treasure, and such lively expressions of the invaluable riches of the love of Christ' that it kindles 'in the heart all heavenly affections unto Jesus Christ'. Indeed it does! And that was very much what Richard Sibbes (1577-1635) was about in all his ministry. The Love of Christ is a series of sermons preached on Song of Solomon 4:16-6:3. For Sibbes, this Bible book 'is nothing else but a plain demonstration and setting forth of the love of Christ to his church, and of the love of the church to Christ'. The Song of Solomon does not simply mouth a doctrine: its sensuous imagery sings its message. It is as if this love story is played on violins. The reader is thus brought, not simply to understand, but to taste and share the delights of the lovers. This is precisely what Christ's people need, as Sibbes knew: it is not enough to be aware of Christ's love; we must sense, grasp and enjoy it. Only then will we truly love the Lord our God with all our hearts. That is one reason why so many avoid books like this one: they want information, and they want it fast. But Sibbes intends to affect you, to hold your eyes on Jesus that you might develop a stronger appetite for him. Such work cannot be fast work, but it is profoundly transforming.

Rembrandt's Ghost

A lost masterpiece. A fortune beyond belief. A race to survive. For archaeologist Finn Ryan luck comes in the form of an unlikely legacy from a man she never knew. Along with her co-heir, Billy Pilgrim, she inherits a house in Amsterdam, a cargo ship off Borneo and what appears to be a fake Rembrandt. But behind its canvas lies a real Rembrandt portrait, which in turn conceals a clue to a centuries-old mystery at the bottom of the South Pacific. Pursued by ruthless adversaries, Finn and Billy are thrown into the hunt for a forgotten treasure that could change their lives forever... or end them in an instant. It doesn't take them long to realise that they've found one piece of a much larger puzzle – and a trail of clues that could get them killed. Rembrandt's Ghost is perfect for fans of Scott Mariani, Clive Cussler and Chris Kuzneski.

The Third Book of Swords

The third and final novel in 'The Book of Swords' trilogy. More stories of the twelve Swords continue with The Lost Swords series. The gods, the creators of the twelve Swords, realize their error in giving powerful Swords to humans. The humans, both good and evil, are ready to fight to the death to acquire and retain the Swords. With the Swords, new ideas and new dreams have entered the world. A change is taking place that threatens the gods' very existence.

The First Book of Swords

Vulcan the god has a hard task to perform for his bored and restless colleagues — forge 12 magic Swords, quenched with human blood, and scatter them across the world. Each Sword possesses a different power. With them the gods will play a new, grand, and glorious Game. Mere humans foolishly striving for dominion, wealth and glory, are invited to risk their puny lives by joining in. (Later, the gods realize with horror that something has gone wrong in the forging, and with the Game. The Swords are much too powerful, controlling chance, enhancing fortune, changing destiny. And lethal even to their divine creators.) Jord the Smith, drafted to help Vulcan in his task, loses his right arm in the process (receiving the Sword Townsaver as pay). He is too weak to claim Mala, his bride-to-be, who joins a traditional fertility rite, where her partner might be the enigmatic Emperor, his face hidden by a leather mask. Nine months later, she gives birth to Mark. Thirteen years pass, then Townsaver wipes out a raiding party on orange-furred warbeasts, sent to Mark's village. It falls to Mark to carry the blade away to hide or destroy it.

The Football Girl

For every athlete or sports fanatic who knows she's just as good as the guys. This is for fans of The Running Dream by Wendelin Van Draanen, Grace, Gold, and Glory by Gabrielle Douglass and Breakaway: Beyond the Goal by Alex Morgan. The summer before Caleb and Tessa enter high school, friendship has blossomed into a relationship . . . and their playful sports days are coming to an end.

Caleb is getting ready to try out for the football team, and Tessa is training for cross-country. But all their structured plans derail in the final flag game when they lose. Tessa doesn't want to end her career as a loser. She really enjoys playing, and if she's being honest, she likes it even more than running cross-country. So what if she decided to play football instead? What would happen between her and Caleb? Or between her two best friends, who are counting on her to try out for cross-country with them? And will her parents be upset that she's decided to take her hobby to the next level? This summer Caleb and Tessa figure out just what it means to be a boyfriend, girlfriend, teammate, best friend, and someone worth cheering for. "A great next choice for readers who have enjoyed Catherine Gilbert Murdock's *Dairy Queen* and Miranda Kenneally's *Catching Jordan*."—SLJ "Fast-paced football action, realistic family drama, and sweet romance...[will have] readers looking for girl-powered sports stories...find[ing] plenty to like."—Booklist "Tessa's ferocious competitiveness is appealing."—Kirkus Reviews "[The Football Girl] serve[s] to illuminate the appropriately complicated emotions both of a young romance and of pursuing a dream. Heldring writes with insight and restraint."—The Horn Book

Act of Treason

THE NEW YORK TIMES NUMBER ONE BESTSELLER Two weeks before the election - and presidential candidate Josh Alexander's motorcade is decimated by a terrorist bomb. Alexander survives the attack, although members of his entourage are not so lucky. It appears to be the work of al-Qaeda. But then CIA director Irene Kennedy is presented with classified information so toxic that she considers destroying it altogether. Instead she summons Mitch Rapp, the one man reckless enough to follow the evidence to its explosive conclusion... AMERICAN ASSASSIN, book one in the series, is soon to be a MAJOR MOTION PICTURE starring Dylan O'Brien (*Maze Runner*), Taylor Kitsch (*True Detective*) and Michael Keaton. Praise for the Mitch Rapp series 'Sizzles with inside information and CIA secrets' Dan Brown 'A cracking, uncompromising yarn that literally takes no prisoners' The Times 'Vince Flynn clearly has one eye on Lee Child's action thriller throne with this twist-laden story. . . instantly gripping' Shortlist 'Action-packed, in-your-face, adrenalin-pumped super-hero macho escapist fiction that does exactly what it says on the label' Irish Independent 'Mitch Rapp is a great character who always leaves the bad guys either very sorry for themselves or very dead' Guardian

A Fortress Of Grey Ice

The war to end all wars is coming. The Endlords are preparing themselves for invasion. Now should be the time when city men and clansmen come together to fight the dark forces of destruction, yet they feud amongst themselves, unaware of the danger facing them. Only the Sull are preparing for war against the Endlords. They are an ancient, dwindling race, and they fear this fight might be their last. Sull legend speaks of The One Who Bears Loss, the warrior who will slay the Endlords, and they believe this warrior will be one of their own. Ash March is their most valued and sacred warrior, and it is Mal Naysayer's duty to bring her home to save her people. But thousands of leagues to the north, Raif Severance is learning that he alone can kill Endlords swiftly. An outcast and outlaw, Raif must betray his clan and forsake his beliefs, and raise the Fortress of Grey Ice. Look out for more information on this book and others on the Orbit website at www.orbitbooks.co.uk

A Sword from Red Ice

Master storyteller J. V. Jones (called "a striking writer" by Robert Jordan) weaves an unforgettable tale of ambition, betrayal, and the indomitable strength of the human spirit. This epic fantasy of enormous scope, set on a world peopled by fascinating, compelling characters, is a sharply observed saga of a cold, splintered world on the brink. A thousand years ago, war shook the land. Now, chaos has erupted. Clans vie for dominance; dangerous, arrogant clan chiefs urge their followers into frenzied battles, killing each other and plotting the defeat of their rivals despite those among them who seek unity. But for all the vicious contention among the clans, a darker threat comes from Spire Vanis, a city with a black heart of evil, whose rulers have long sought to control the clanholds. In the midst of the chaos, a few extraordinary people wrestle with personal demons: A born killer with only love and loyalty in his heart; a young woman whose mystical destiny is shrouded in her unknown past; a young man betrayed by his own brother; and a clanswoman who would do anything to save her folk. Each alone seeks only survival, but together they hold the keys to a world's salvation. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

A Taxonomy of Love

A YA romance—with a sparkling commercial voice and a dash of science—that explores a relationship over six years The moment Spencer meets Hope the summer before seventh grade, it's something at first sight. The pair become fast friends, climbing trees and planning world travels. After years of being outshone by his older brother and teased because of his Tourette syndrome, Spencer finally feels like he belongs. But as Hope and Spencer get older and life gets messier, the clear label of "friend" gets messier, too. Through sibling feuds and family tragedies, new relationships and broken hearts, the two grow together and apart, and Spencer, an aspiring scientist, tries to map it all out using his trusty system of taxonomy. He wants to identify and classify their relationship, but in the end, he finds that life doesn't always fit into easy-to-manage boxes, and it's this messy complexity that makes life so rich and beautiful.

How Change Happens

"DLP, Developmental Leadership Program; Australian Aid; Oxfam."

Weird Woods

Woods play an important and recurring role in horror, fantasy, the gothic, and the weird. They are places in which strange things happen, where you often can't see where you are or what is around you. Supernatural creatures thrive in the thickets. Trees reach into underworlds of earth, myth, and magic. Forests are full of ghosts. In this new collection, immerse yourself in the whispering voices between the branches in Wistman's Wood on Dartmoor, witness an inexplicable death in Yorkshire's Strid Wood and prepare yourself for an encounter with malignant pagan powers in the dark of the New Forest. This edition also includes notes on the real locations and folklore which inspired these deliciously sinister stories.

The Ranger's Apprentice Collection (3 Books)

When fifteen-year-old Will is rejected by battleschool, he becomes the reluctant apprentice to the mysterious Ranger Halt, and winds up protecting the kingdom from danger.

The Seer And The Sword

Flame-haired Princess Torina knows nothing of battles and conquest until her father, the king of Bellandra, returns home with an orphaned prince from the neighbouring enemy kingdom. The boy prince is offered to Torina as a slave, but she frees him from his bonds and their unusual friendship develops in the years that follow. But Torina faces terrible danger - she has an amazing gift that many would kill for, and when her father is brutally murdered she is forced to flee for her life. An evil usurper takes over her rightful throne, and the kingdom is ruled by cruelty and fear. Can Torina's gift - to look into the future of others - help her win back what is rightly hers? This is an epic fantasy of extraordinary scope and vision. Its twists and turns will leave readers breathless.

English Book Collectors

Reproduction of the original: English Book Collectors by William Younger Fletcher

Watcher of the Dead

The epic fourth novel of the Sword of Shadows fantasy series In this powerful saga of redemption and renewal, J. V. Jones brings to vivid life the magnificent tapestry of a world at once desperately fighting for survival against supernatural monsters and rent by internecine warfare. The frozen land at the north of the world was once ruled by a legendary nation of superhuman warriors. But that age has passed, leaving ancient clans to struggle for dominance as supernatural forces beyond their control threaten their very existence. Amid the chaos of world-changing violence, unlikely heroes emerge. An unwanted warrior, a forsaken woman of power, the betrayed widow of a slain clan chief: these are the heroes rising to claim what has been taken from them and to reshape the world. In a sharply observed narrative that illuminates these riven lives, Jones has crafted a human drama full of the excitement, suspense, and sheer storytelling power that have made the Sword of Shadows a fantasy series that transcends genre to become a memorable tale of human striving and triumph that speaks to readers as have few others.

The Alchemist's Secret (Ben Hope, Book 1)

THE #1 BESTSELLER Introducing the explosive first Ben Hope adventure 'Non-stop action – this book delivers' STEVE BERRY

Ultimatum

When an unknown terror group, after setting off an explosion in a London café, warns that a far greater attack will be launched in 12 hours, Detective Inspector Mike Bolt and Deputy Commissioner Tina Boyd must try to stop the terrorist threat with the help of an imprisoned mass murderer. By the author of Siege. Original. 75,000 first printing.

The Demon Club (Ben Hope, Book 22)

An unforgettable Ben Hope thriller from the #1 bestseller.

The Never Hero

What if when you died, no one would ever know you were all that stood between man and the enemy? When Jonathan Tibbs awakes in a puddle of his own blood, there isn't a scratch on him to explain it. In the weeks to follow, he comes to find he's been drafted for a war with a violent otherworldly species. A war that only he can remember. Now, the man Jonathan imagined himself becoming is no longer the man who can endure his future. The first installment in this science fiction action adventure series, The Never Hero is a gritty and honest look at the psychological journey of a man forced to forge himself into a weapon. Abandoned with little guidance, and at the mercy of a bargain struck far outside his reach, Jonathan races to unlock the means to surmount the odds, and understand the mystery behind a conflict raging outside of time and memory. In the end, the real question is what Jonathan is willing to become to save a planet that will never see his sacrifice.

The Last 10 Seconds

Tina Boyd discovers that the work of the Night Creeper, a serial killer arrested two years prior, is part of a much larger criminal conspiracy. By the #1 internationally best-selling author of Target. Original. 30,000 first printing.

The Wind in the Willows

The Mole had been working very hard all the morning, spring-cleaning his little home. First with brooms, then with dusters; then on ladders and steps and chairs, with a brush and a pail of whitewash; till he had dust in his throat and eyes, and splashes of whitewash all over his black fur, and an aching back and weary arms. Spring was moving in the air above and in the earth below and around him, penetrating even his dark and lowly little house with its spirit of divine discontent and longing. It was small wonder, then, that he suddenly flung down his brush on the floor, said 'Bother!' and 'Oblow!' and also 'Hang spring-cleaning!' and bolted out of the house without even waiting to put on his coat. Something up above was calling him imperiously, and he made for the steep little tunnel which answered in his case to the gravelled carriage-drive owned by animals whose residences are nearer to the sun and air. So he scraped and scratched and scrabbled and scrooged and then he scrooged again and scrabbled and scratched and scraped, working busily with his little paws and muttering to himself, 'Up we go! Up we go!' till at last, pop! his snout came out into the sunlight, and he found himself rolling in the warm grass of a great meadow.

Hebrews

Owen's commentary on Hebrews will inspire contemporary believers as they seek to uphold and defend Christianity in a pluralistic world. A Crossway Classic Commentary.

Necronomicon

WIKIPEDIA says: 'H.P. Lovecraft's reputation has grown tremendously over the decades, and he is now commonly regarded as one of the most important horror writers of the 20th century, exerting an influence that is widespread, though often indirect.' His tales of the tentacled Elder God Cthulhu and his pantheon of alien deities were initially written for the pulp magazines of the 1920s and '30s. These astonishing tales blend elements of horror, science fiction and cosmic terror that are as powerful today as they were when they were first published. THE NECRONOMICON collects together the very best of

Lovecraft's tales of terror, including the complete Cthulhu Mythos cycle, just the way they were originally published. It will introduce a whole new generation of readers to Lovecraft's fiction, as well as being a must-buy for those fans who want all his work in a single, definitive volume.

Deadheads

Life was a bed of roses for Patrick Aldermann when Great Aunt Florence collapsed and he inherited Rosemont House. But when Peter Pascoe's boss suggested to him that Aldermann was a murderer, the inspector was left with a thorny problem.

A Hunger for God

There is an appetite for God. And it can be awakened. I invite you to turn from the dulling effects of food and the dangers of idolatry, and to say with some simple fast: "This much, O God, I want you." Our appetites dictate the direction of our lives - whether it be the cravings of our stomachs, the passionate desire for possessions or power, or the longings of our spirits for God. But for the Christian, the hunger for anything besides God can be an arch-enemy. While our hunger for God - and Him alone - is the only thing that will bring victory. Do you have that hunger for Him? As John Piper puts it: "If we don't feel strong desires for the manifestation of the glory of God, it is not because you have drunk deeply and are satisfied. It is because we have nibbled so long at the table of the world. Our soul is stuffed with small things, and there is no room for the great." If we are full of what the world offers, then perhaps a fast might express, or even increase, our soul's appetite for God. Between the dangers of self-denial and self-indulgence is this path of pleasant pain called fasting. It is the path John Piper invites you to travel in this book. For when God is the supreme hunger of your heart, He will be supreme in everything. And when you are most satisfied in Him, He will be most glorified in you.

Killing Time

WHAT THE HELL HAPPENED TO LEX? Continuing the #1 Bestselling epic LitRPG series The Realms that began in Barrow King. All Lex wanted was to help his good buddy Gryph find his sister and maybe save the world along the way. But everything goes wrong from the start when Lex gets separated from Gryph during their transfer into the Realms. Lost, alone, and forced to live the same day over and over, Lex must defeat the agent of a despotic god, uncover hidden truths about himself, and find his way back to his friend. If he fails the Realms face destruction. Killing Time is the #1 Bestselling sequel to Barrow King and The Lost City. It is a frenetic LitRPG time travel adventure overflowing with off the wall humor, buffoonish action, way too much stupidity and unique character progression that made one reviewer wish they could "Give it Ten Stars. So effing funny!" - Clinton Bruce on Amazon. WARNING: Welcome to your new favorite genre. LitRPG/GameLit books usually feature adventures in a fantasy setting or sci-fi world and feature the progression and gaming elements from tabletop roleplaying games like Dungeons & Dragons 5e and Pathfinder with epic RPG video games like The Elder Scrolls: Skyrim and MMO's like World of Warcraft. It features leveling up, crunchy stats, a rpg character sheet and skill progression. If this is your first LitRPG or GameLit, then welcome to the dark side of awesome. The Realms will take you back to the days when D&D books were new, and The Elder Scrolls were a glint in the programmer's eye. Embrace the adventure, portal to a new world and prepare to lose sleep! You have been warned! The Realms is a non harem LitRPG series that contains action violence, and some swears, but no sex and is appropriate for teens and adults. Killing Time is also available in print and as a LitRPG audiobook narrated by Armen Taylor. Perfect for fans of Awaken Online, Ascend Online, The Ten Realms and Groundhog's Day. The Realms - An Epic LitRPG/GameLit Fantasy Series. Suggested Reading Order. Barrow King The Lost City Killing Time Dead Must Die (A Side Quest) Scourge of Souls The Forsaken God Chaos Rising Ravaged Land