

Taking Wing Star Trek Titan 1 Michael A Martin

[#Taking Wing](#) [#Star Trek Titan](#) [#Michael A Martin](#) [#Star Trek novels](#) [#science fiction adventure](#)

Dive into the inaugural adventure of the Star Trek Titan series with 'Taking Wing,' Book 1 penned by acclaimed author Michael A. Martin. This thrilling science fiction adventure launches the USS Titan, under the command of Captain Riker, into uncharted territory, setting the stage for epic Star Trek novels exploring new frontiers and challenging diplomatic missions. A must-read for fans of Star Trek Titan and a compelling entry point into the wider universe crafted by Michael A. Martin.

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Taking Wing

After the wholesale assassination of the Romulan senate in the feature film Star Trek: Nemesis, the Romulan Empire is in disarray, with rival factions fighting to pick up the pieces and seize the reins of power. After several factions separately contact the Federation Council - each laying claim to legitimate political power - Starfleet Command sends Captain William Riker and the USS Titan to Romulus to set up a forum for power-sharing talks. But even as the factions take their first faltering steps towards building a new Romulus, civil war looms. Meanwhile the remnants of the Romulan intelligence service, the dreaded Tal Shiar, are regrouping behind the scenes, taking advantage of the political vacuum to mobilize ships and soldiers, threatening to touch off a conflict that would tear Romulus apart. With no other help available, Riker and the Titan crew are all that stands between the shattered Star Empire and a bloodbath.

Titan #1: Taking Wing

William Riker, former first officer of the USS Enterprise in Star Trek: The Next Generation, takes command of the new USS Titan in this white-knuckled adventure perfect for longtime and new Star Trek fans. After almost a decade of strife against foes such as the Borg, the Cardassians, the Klingons, and the Dominion, the United Federation of Planets is at the dawn of a new era. Starfleet is renewing its mission of peaceful exploration, diplomacy, and the expansion of knowledge. Among the starships spearheading that endeavor is the USS Titan, commanded by Captain William T. Riker and manned by the most biologically varied and culturally diverse crew in Starfleet history. But their mission does not begin according to plan. In the wake of Star Trek: Nemesis, Praetor Shinzon, slayer of the Romulan Senate, is dead. The power vacuum created by his demise has put the Romulan Star Empire, longtime adversary of the Federation, at the brink of civil war. Competing factions now vie for control of their fragmenting civilization, and if the empire should fall, that entire area of the galaxy may destabilize. To restore order to the region, Titan's long-anticipated mission of exploration is delayed as Starfleet assigns Riker to set up power-sharing talks among the Romulan factions. But even as the first tentative steps are taken toward building a new Romulus, the remnants of the Tal Shiar, the dreaded Romulan

intelligence service, are regrouping behind the scenes for a power play of their own. With no other help available, Riker and the Titan crew become the last hope to prevent the quadrant from falling into chaos.

Fallen Gods

Though the United Federation of Planets still reels from Andor's political decision that will forever affect the coalition, Captain William T. Riker and the crew of the U.S.S. Titan are carrying out Starfleet's renewed commitment to deep space exploration. While continuing to search the Beta Quadrant's unknown expanses for an ancient civilization's long-lost quick-terraforming technology—a potential boon to many Borg-ravaged worlds across the Federation and beyond—Titan's science specialists encounter the planet Ta'ith, home to the remnant of a once-great society that may hold the very secrets they seek. But this quest also takes Titan perilously close to the deadly Vela Pulsar, the galaxy's most prolific source of lethal radiation, potentially jeopardizing both the ship and what remains of the Ta'ithan civilization. Meanwhile, Will Riker finds himself on a collision course with the Federation Council and the Andorian government, both of which intend to deprive Titan of its Andorian crew members. And one of those Andorians—Lieutenant Pava Ek'Noor sh'Aqaba—has just uncovered a terrible danger, which has been hiding in plain sight for more than two centuries. . . .

Star Trek: Enterprise: The Romulan War: To Brave the Storm

"Based upon Star Trek created by Gene Roddenberry and Star Trek: Enterprise created by Rick Berman & Brannon Braga."

Star Trek Online: The Needs of the Many

Prior to the terror-filled times of the Long War—the seemingly endless struggle against the Undine, a paranoid, shape-shifting race once known only as Species 8472—enemy sleeper agents quietly penetrated every echelon of Federation society, as well as other starfaring civilizations throughout the Alpha and Beta quadrants. The ensuing conflict shook humanity to its very core, often placing its highest ideals against a pure survival instinct. All too frequently, the Undine War demanded the harshest of sacrifices and exacted the steepest of personal costs from the countless millions whose lives the great interdimensional clash forever altered. Drawn from his exhaustive research and interviews, *The Needs of the Many* delivers a glimpse of Betar Prize-winning author Jake Sisko's comprehensive "living history" of this tumultuous era. With collaborator Michael A. Martin, Sisko illuminates an often-poorly-understood time, an age marked indelibly by both fear and courage—not to mention the willingness of multitudes of unsung heroes who became the living embodiment of the ancient Vulcan philosopher Surak's famous axiom, "The needs of the many outweigh the needs of the few."

The Romulan War: Beneath the Raptor's Wing

With nothing left to lose, the Romulan Star Empire engages in all-out war against humanity, determined once and for all to stop the human menace from spreading across the galaxy. At the start of the twenty-first century, unconditional war swept across the Earth. A war that engulfed the great and the small, the rich and the poor, giving no quarter. Each side strove for unconditional victory, and as battle built upon battle, the living began to envy the dead. Chastised by the cataclysm that they had unleashed, the governments of Earth came together. Humanity vowed to put an end to war and to strive for the betterment of every living creature. A united Earth created Starfleet, an interstellar agency whose mission was to explore the cosmos, to come in peace for all mankind. It was a naïve wish that was battered by interstellar realities, yet man persists in the belief that peace is the way. Banding together with other powers to form a Coalition of Planets, humanity hopes that the strength each can offer the other will allow for peaceful exploration. However, the rise of the Coalition strikes dread within the Romulan Star Empire. They feel its growing reach will cut them off from what is rightfully theirs. The Romulans know that the alliance is fragile, that the correct strategy could turn allies into foes. Perfecting a way of remotely controlling Coalition ships and using them as weapons against one another, the Romulans hope to drive a wedge of suspicion and mistrust between these new allies. One Starfleet captain uncovers this insidious plot: Jonathan Archer of the *Enterprise*. Determined not to lose what they have gained, outmanned and outgunned, the captains of Starfleet stand tall, vowing to defend every inch of Coalition space until the tide begins to turn.

Kobayashi Maru

To protect the cargo ships essential to the continuing existence of the fledgling Coalition of Planets, the captains of the United Earth's Starfleet are ordered to interstellar picket duty, with little more to do than ask "Who goes there?" into the darkness of space. Captain Jonathan Archer of the Enterprise™ seethes with frustration, wondering if anyone else can see what he sees. A secret, closed, militaristic society, convinced that their survival hangs by a thread, who view their neighbors as a threat to their very existence -- the Spartans of ancient Greece, the Russians of the old Soviet Union, the Koreans under Kim Il-sung -- with only one goal: attain ultimate power, no matter the cost. The little-known, never-seen Romulans seem to live by these same principles. The captain realizes that the bond between the signers of the Coalition charter is fragile and likely to snap if pushed. But he knows that the Romulans are hostile, and he believes they are the force behind the cargo ship attacks. If asked, Archer can offer no proof without endangering his friend's life. To whom does he owe his loyalty: his friend, his world, the Coalition? And by choosing one, does he not risk losing all of them? What is the solution to a no-win scenario?

Typhon Pact #2: Seize the Fire

The next novel in the Typhon Pact adventure in the universe of Star Trek: The Next Generation. Shortly after revealing its union with the Federation's newest adversary—a coalition of galactic powers known as the Typhon Pact—the Gorn Hegemony suffers an ecological disaster that destroys the hatchery world of their critically important warrior caste. Fortunately, the Gorn had already been investigating traces of an ancient but powerful “quick terraforming” technology left behind by a long-vanished civilization. This technology, should it prove controllable, promises to restore their delicate biological and social status quo. But when a Gorn soldier prepares to use the technology to reshape the planet Hranrar into a new warrior-caste spawning ground, threatening to extinguish the native Hranrarii, he draws the unwanted attention of a mad Gorn trooper determined to bring the military caste into dominance. Meanwhile, as the U.S.S. Titan embarks upon a search for this potent technology in the hope of using it to heal the wounds the Federation sustained during the recent Borg crisis, Captain Riker must balance his responsibility for his crew's safety against the welfare of the Hranrarii and his duty to the Prime Directive. With a menacing Typhon Pact fleet nipping at his heels, Riker must not only stop the Gorn warriors but also plumb the secrets of an ancient terraforming artifact. But of everyone serving aboard Titan, Commander Tuvok may be the only one who understands how dangerous such planet-altering technology can be, even when used with the best of intentions...

Seasons of Light and Darkness

A thrilling original e-novella set in the universe of Star Trek: The Original Series! An original Star Trek e-novella set in the Original Series universe, taking place prior to the events of the feature film The Wrath of Khan.

The Romulan War: Beneath the Raptor's Wing

At the start of the twenty-first century, unconditional war swept across the Earth. A war that engulfed the great and the small, the rich and the poor, giving no quarter. Each side strove for unconditional victory, and as battle built upon battle, the living began to envy the dead. Chastised by the cataclysm that they had unleashed, the governments of Earth came together. Humanity vowed to put an end to war and to strive for the betterment of every living creature. A united Earth created Starfleet, an interstellar agency whose mission was to explore the cosmos, to come in peace for all mankind. It was a naïve wish that was battered by interstellar realities, yet man persists in the belief that peace is the way. Banding together with other powers to form a Coalition of Planets, humanity hopes that the strength each can offer the other will allow for peaceful exploration. However, the rise of the Coalition strikes dread within the Romulan Star Empire. They feel its growing reach will cut them off from what is rightfully theirs. The Romulans know that the alliance is fragile, that the correct strategy could turn allies into foes. Perfecting a way of remotely controlling Coalition ships and using them as weapons against one another, the Romulans hope to drive a wedge of suspicion and mistrust between these new allies. One Starfleet captain uncovers this insidious plot: Jonathan Archer of the *Enterprise*. Determined not to lose what they have gained, outmanned and outgunned, the captains of Starfleet stand tall, vowing to defend every inch of Coalition space until the tide begins to turn. The Romulans now plan to strike at what they see as the heart of their problem. With nothing left to lose, the Romulan Star Empire engages in all-out war against humanity, determined once and for all to stop the human menace from spreading across the galaxy.

Typhon Pact #2: Seize the Fire

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Star Trek: Titan #3: Orion's Hounds

In the third book in Pocket Books' new *Star Trek* fiction series *Star Trek: Titan*, an alien distress call leads *Titan* and her crew to an uncharted region of space and a complex ethical dilemma.

Star Trek: Titan #5: Over a Torrent Sea

As the Federation recovers from the devastating events of *Star Trek: Destiny*, Captain William Riker and the crew of the U.S.S. *Titan* are ordered to resume their deep-space assignment, reaffirming Starfleet's core principles of peaceful exploration. But even far from home on a mission of hope, the scars of the recent cataclysm remain with them as they slowly rebuild their lives. The planet Droplet is a world made mostly of water without a speck of solid ground. Life should not exist here, yet it thrives. Aili Lavena, *Titan*'s aquatic navigator, spearheads the exploration of this mysterious world, facing the dangers of the vast, wild ocean. When one native species proves to be sentient, Lavena finds herself immersed in a delicate contact situation, and Riker is called away from Deanna Troi at a critical moment in their marriage. But when good intentions bring calamity, Lavena and Riker are cut off from the crew and feared lost. Troi must face a life-changing event without her husband, while the crew must brave the crushing pressures of the deep to undo the global chaos they have triggered. Stranded with her injured

captain, Lavena must win the trust of the beings who control their fate -- but the price for Riker's survival may be the loss of everything he holds dear.

Sight Unseen

"Based on Star Trek and Star Trek: the next generation created by Gene Roddenberry."

Pursuit

Three alien Dupes are captured by the police. When the Feds are brought on to the case, they wonder why "Tess," "Michael," and Isabel" have changed so much since their last encounter.

Ships of the Line

Traces the influence of early ocean vessels on Starfleet ships and incorporates more than seventy-five additional images featured in the "Star Trek: Ships of the Line" calendar series.

Vulcan's Heart

2239. Now a diplomat for the United Federation of Planets, Spock agrees to a bonding with Saavik, his former protégé and an accomplished Starfleet officer in her own right. More than a betrothal but less than a wedding, the sacred Vulcan rite is attended by both Spock's father, Sarek, and a nervous young Starfleet officer named Jean-Luc Picard. Plans for the consummation of the pair's union are thrown off course when Spock receives a top-secret communication that lures him into the heart of the Romulan empire. Enmeshed in the treacherous political intrigues of the Romulan capital, undone by a fire that grows ever hotter within his blood, Spock must use all his logic and experience to survive a crisis that will ultimately determine the fate of empires!

The Good That Men Do

Pax Galactica. Enemies become allies. Old secrets are at last revealed. Long-held beliefs and widely accepted truths are challenged. Man turns to leisurely pursuits. In this golden age, two old friends are drawn together. They seek to understand, and wonder how what they have long believed, what they have been taught, was never so. Over two hundred years ago, the life of one of Starfleet's earliest pioneers came to a tragic end, and Captain Jonathan Archer, the legendary commander of Earth's first warp-five starship, lost a close friend. Or so it seemed for many years. But with the passage of time, and the declassification of certain crucial files, the truth about that fateful day -- the day that Commander Charles "Trip" Tucker III didn't die -- could finally be revealed. Why did Starfleet feel it was necessary to rewrite history? And why only now can the truth be told?

Star Trek

Few films have been so keenly awaited or the subject of so much internet debate as the twelfth Star Trek movie -- the first since 2002 -- which is scheduled to be released in May 2009. Directed by J.J. Abrams, creator of cutting-edge cult television shows *Lost* and *Alias*, the film is expected to launch the Star Trek franchise into a new stellar era. Going back to the very beginnings of the classic Star Trek, the film tells how James T. Kirk, the half-Vulcan Spock, Dr McCoy, engineer Montgomery Scott and crew members Chekov, Sulu and Uhura first came together as rookie Starfleet recruits, and how they embraced the destiny that would later send them out across the galaxy accompanied by the immortal words: 'These are the voyages of the Starship Enterprise...' A largely brand new cast including Chris Pine as Kirk, Zachary Quinto (Heroes) as Spock, Simon Pegg as Scotty, Karl Urban as McCoy alongside Eric Bana, Winona Ryder and Leonard Nimoy will bring Star Trek to a whole new audience, while at the same time Alan Dean Foster's novelization will enthrall both existing fans and a new generation of readers.

The Red King

Following their harrowing mission in the first Titan novel, *TAKING WING*, in which they were thrust into the heart of the war-torn Romulan Empire, Captain Riker and the crew of the starship Titan join forces with a task force of former foes. Together they investigate an eighty-year-old mystery involving a strange offshoot of humanity known as the Neyel, introduced in the authors' best-selling *Lost Era* novel, *THE SUNDERED*. Catapulted to a distant neighbouring galaxy, the task force of Klingons and

Romulans is devastated by forces that have apparently already brought about the destruction of the Neyel civilization. Titan's intrepid crew must learn what really became of the Neyel before the force that felled them sets its sights on the Federation.

To Boldly Go

In 2016, Star Trek--arguably the most popular science fiction franchise of all time--turned 50. During that time the original series and its various offshoots have created some of the genre's most iconic characters and reiterated a vision of an egalitarian future where humans no longer discriminate against race, gender or sexuality. This collection of new essays provides a timely study of how well Star Trek has lived up to its own ideals of inclusivity and equality, and how well prepared it is to boldly go with everyone into the next half century.

Star Trek: Titan #4: Sword of Damocles

A Simon & Schuster eBook. Simon & Schuster has a great book for every reader.

Titan: Absent Enemies

A thrilling e-novella based on Star Trek: The Next Generation, following the dramatic events as chronicled in the New York Times bestselling story arc The Fall! Newly promoted Admiral William Riker and the crew of the U.S.S. Titan are ordered to race to Garadius IV—a planet Riker knows all too well from an unsuccessful peace mission when he was still first officer of the U.S.S. Enterprise. But this time, he finds a mysterious new situation: one with the potential to imperil the entire Federation. One of the warring parties has simply vanished...

Star Trek: Coda: Book 1: Moments Asunder

"Story by Dayton Ward, James Swallo, and David Mack. Based on Star Trek and Star Trek: the next generation created by Gene Roddenberry. Star Trek: Deep space nine created by Rick Berman & Michael Piller. Star Trek: Voyager created by Rick Berman & Michael Piller & Jeri Taylor."

Star Trek: The Original Series: Excelsior: Forged in Fire

Discover how Sulu rose to the captaincy of a starship in this Star Trek adventure set during The Original Series era. A vicious pirate known as the Albino is cutting a deadly swath across space, creating turmoil in the Klingon Empire that threatens to spill into the Federation. But this criminal also has a secret that could shake the halls of Imperial power, and his genocidal plans against the race that bore him will have consequences even he cannot imagine, as several unlikely allies join swords to bring the Albino to justice: Hikaru Sulu of the U.S.S. Excelsior; Klingon captains Kor, Koloth, and Kang; and a hotheaded young Federation diplomat named Curzon Dax. Tempered in the flames of their shared adversity, a captaincy is forged, a Blood Oath is sworn...and a hunt begins that will stretch from one generation to the next.

Star Trek: Picard: The Dark Veil

A thrilling untold adventure based on the acclaimed Star Trek: Picard TV series! The Alpha Quadrant is mired in crisis. Within the United Federation of Planets, a terrorist strike on the shipyards of Mars has led to the shutdown of all relief efforts for millions of Romulans facing certain doom from an impending super-nova. But when the USS Titan is drawn into a catastrophic incident on the Romulan-Federation border, Captain William Riker, his family, and his crew find themselves caught between the shocking secrets of an enigmatic alien species and the deadly agenda of a ruthless Tal Shiar operative. Forced into a wary alliance with a Romulan starship commander, Riker and the Titan crew must uncover the truth to stop a dev-astating attack—but one wrong move could plunge the entire sector into open conflict.

Star Trek: Enterprise: Rise of the Federation: A Choice of Futures

When a new threat emerges from a force so alien and hostile that negotiation seems impossible, a group of unaligned worlds turned to Starfleet for protection. Original. 60,000 first printing.

Star Trek Concordance

Most Trek books revel in trivia that would puzzle Spock himself. How can a latecomer to Star Trek ever catch up? Here, in a funny and easy-to-read format, is everything that those unfamiliar with the Star Trek universe need to know to be brought up to warp speed with their significant Trekking other. *Coping With Your Trekker* discusses the history of Star Trek, important episodes from all the different series, weird aliens and memorable characters, as well as the movies, the technology...plus "Really Cool Things to Say to Impress a Trekker."

Department of Temporal Investigations: Watching the Clock

There's likely no more of a thankless job in the Federation than temporal investigation. While starship explorers get to live the human adventure of traveling to other times and realities, it's up to the dedicated agents of the Federation Department of Temporal Investigations to deal with the consequences to the timestream that the rest of the Galaxy has to live with day by day. But when history as we know it could be wiped out at any moment by time warriors from the future, misused relics of ancient races, or accident-prone starships, only the most disciplined, obsessive, and unimaginative government employees have what it takes to face the existential uncertainty of it all on a daily basis . . . and still stay sane enough to complete their assignments. That's where Agents Lucsly and Dulmur come in—stalwart and unflappable, these men are the Federation's unsung anchors in a chaotic universe. Together with their colleagues in the DTI—and with the help and sometimes hindrance of Starfleet's finest—they do what they can to keep the timestream, or at least the paperwork, as neat and orderly as they are. But when a series of escalating temporal incursions threatens to open a new front of the history-spanning Temporal Cold War in the twenty-fourth century, Agents Lucsly and Dulmur will need all their investigative skill and unbending determination to stop those who wish to rewrite the past for their own advantage, and to keep the present and the future from devolving into the kind of chaos they really, really hate.

Report of the Presidential Commission on the Space Shuttle Challenger Accident

A cloth bag containing eight copies of the title.

A Night to Remember

Much more than just a tale of sailing against mountainous seas, but a book with every aspect of sailing and motor boating, in many parts of the world. It illustrates how times have changed to the extent the stories are never to be repeated. Providing a more permanent record, it tells how in post-war Britain, we developed a system of teaching and testing recreational users of marine craft of every description. This has now been copied in almost every country with recreational waterborne sports, including a UK approved sailing school in the USA. If all that sounds a mighty bit boring, be assured it has ten most unusual stories with excitement, including projects in China and Nigeria. There are tales of law-breaking villains afloat, and you won't want to put the book down. Looking for a present for a sea-loving friend? Look no further.

Tales from the Captain's Table

Revised and updated to include material from Star Trek VI - The undiscovered country.

The Star Trek Compendium

Without warning, a Starfleet ship is overwhelmed by a mysterious, alien aggressor—one who appears to possess an intimate knowledge of the vessel's tactical technology. Then a second Starfleet ship is attacked. And a third. Twenty-eight-year-old Jean-Luc Picard, captain of the U.S.S. Stargazer—a Constellation-class starship—is ordered to help form a desperate line of defense against the aggressor. But it seems nothing can stop the aliens' headlong plunge into the heart of the Federation. Or rather, nothing in front of them can. Trailing one of the alien attack formations is a tiny Starfleet shuttle with a half dozen crewmembers aboard. One of them is Picard's first officer and best friend, Gilaad Ben Zoma. Another is Arlen McAteer, the ambitious admiral who has made it his business to relieve Picard of his command. Can Ben Zoma and McAteer work together to unlock the secret of the alien assault? Or will their differences sabotage their effort—and deprive the Federation of its last hope for survival?

Star Trek: The Next Generation: Stargazer: Enigma

An original novel set in the universe of Star Trek: Enterprise! The United Federation of Planets has weathered its first major crisis, but its growing pains are just beginning. Admiral Jonathan Archer hopes to bring the diverse inhabitants of the powerful and prosperous Rigel system into the Federation, jump-starting the young nation's growth and stabilizing a key sector of space. Archer and the Federation's top diplomats journey to the planetoid Babel to debate Rigel's admission . . . but a looming presidential race heats up the ideological divide within the young nation, jeopardizing the talks and threatening to undo the fragile unity Archer has worked so hard to preserve. Meanwhile, the sinister Orion Syndicate recruits new allies of its own, seeking to beat the Federation at its own game. Determined to keep Rigel out of the union, they help a hostile Rigelian faction capture sensitive state secrets along with Starfleet hostages, including a young officer with a vital destiny. Captain Malcolm Reed, Captain T'Pol, and their courageous crews must now brave the wonders and dangers of Rigel's many worlds to track down the captives before the system is plunged into all-out war.

Rise of the Federation: Tower of Babel

THE FIRST COZY MYSTERY IN THE BELOVED NEW YORK TIMES BESTSELLING CAT WHO SERIES! The world of modern art is a mystery to many. But for Jim Qwilleran, it turns into a mystery of another sort when his assignment for The Daily Fluxion leads down the path to murder. A stabbing in an art gallery, vandalized paintings, a fatal fall from a scaffolding—this is not at all what Qwilleran expects when he turns his reporter talents to art. But Qwilleran and his newly found partner, Koko the brilliant Siamese cat, are in their element—sniffing out clues and confounding criminals intent on mayhem and murder. This riveting beginning to the Cat Who series is the perfect cozy mystery for cat lovers to start sleuthing!

The Cat Who Could Read Backwards

A freak shuttlecraft accident -- and suddenly Captain Kirk and most of his senior officers find themselves adrift in space, with no hope of rescue, no hope of repairing their craft, or restoring communications -- with nothing, in short but time on their hands. Time enough for each to tell the story of the Kobayashi Maru -- the Starfleet Academy test given to command cadets. Nominally a tactical exercise, the Kobayashi Maru is in fact a test of character revealed in the choices each man makes -- and does not make. Discover now how Starfleet Cadets Kirk, Chekov, Scotty, and Sulu each faced the Kobayashi Maru...and became in turn Starfleet officers.

The Kobayashi Maru

As the Federation recovers from the devastating events of Star Trek: Destiny, Captain William Riker and the crew of the U.S.S. Titan are ordered to resume their deep-space assignment, reaffirming Starfleet's core principles of peaceful exploration. But even far from home on a mission of hope, the scars of the recent cataclysm remain with them as they slowly rebuild their lives. The planet Droplet is a world made mostly of water without a speck of solid ground. Life should not exist here, yet it thrives. Aili Lavena, Titan's aquatic navigator, spearheads the exploration of this mysterious world, facing the dangers of the vast, wild ocean. When one native species proves to be sentient, Lavena finds herself immersed in a delicate contact situation, and Riker is called away from Deanna Troi at a critical moment in their marriage. But when good intentions bring calamity, Lavena and Riker are cut off from the crew and feared lost. Troi must face a life-changing event without her husband, while the crew must brave the crushing pressures of the deep to undo the global chaos they have triggered. Stranded with her injured captain, Lavena must win the trust of the beings who control their fate -- but the price for Riker's survival may be the loss of everything he holds dear.

Over a Torrent Sea

Die fantastischen Abenteuer von Captain William T. Riker und der Crew der U.S.S. Titan! TITAN wurde "aus dem Stand" die beliebteste der neuen STAR TREK-Romanserien aus dem Relaunch bei Cross Cult. Die Serie schließt direkt an die Geschehnisse des letzten Kinofilms mit der Next-Generation-Crew, NEMESIS, an. Praetor Shinzon ist tot. Das Machtvakuum, das durch sein Ableben entstanden ist, hat das Romulanische Sternenimperium an den Rand des Bürgerkrieges gebracht - konkurrierende Parteien wetteifern um die Kontrolle. Sollte das Imperium fallen, könnte das den gesamten Raumsektor ins Chaos stürzen. Um die Ordnung wieder herzustellen, wird die lang erwartete Forschungsmission der Titan verschoben. Riker, die ehemalige Nummer Eins von Captain Picard, soll als Captain des neu in Dienst gestellten Vorzeige-Raumschiffs, mit Hilfe seiner Besatzung, die von vielen verschiedenen

Welten stammt, die Verhandlungen über die Machtverteilung zwischen den romulanischen Fraktionen leiten. Währenddessen organisieren sich Teile des Tal Shiar, des gefürchteten romulanischen Geheimdienstes, hinter den Kulissen neu, um ihr eigenes Machtspiel zu spielen ...

Star Trek - Titan 1

Innovation with Purpose